

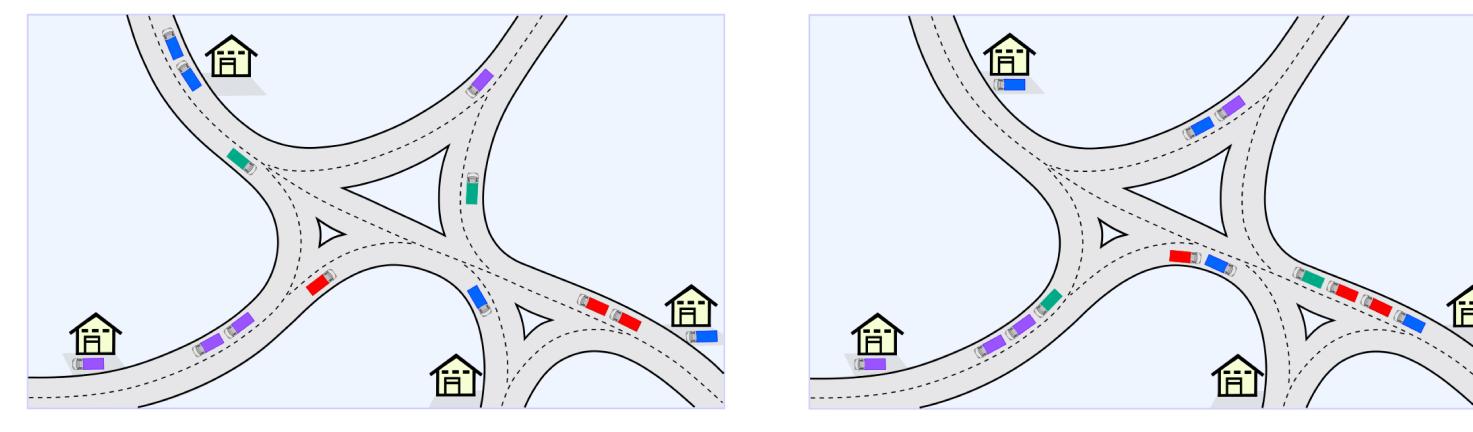
# Large-Scale Multi-Fleet Platoon Coordination: A Dynamic **Programming Approach**

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## **Problem Formulation**

**Problem:** We study multi-fleet platoon coordination in large transportation networks, where each truck has a fixed route and aims to maximize its own fleet's platooning profit by scheduling its waiting times at hubs [1].



(Optimality) The optimal value of  $J_{i,m}^*(t_{i,m}^a)$  can be achieved by solving the following Bellman Optimality Equation:

$$J_{i,m}^*(t_{i,m}^a) = \max_{\substack{t_{i,m}^w \in \Gamma_{i,m}^D(t_{i,m}^a)}} g_{i,m}(t_{i,m}^a, t_{i,m}^w) + J_{i,m+1}^*(f_{i,m}(t_{i,m}^a, t_{i,m}^w)),$$

where

$$\Gamma_{i,m}^{D}(t_{i,m}^{a}) = \left\{ t_{i,m}^{d,j} - t_{i,m}^{a} \in \Gamma_{i,m}(t_{i,m}^{a}) \mid j \in \mathcal{P}_{i,m} \right\} \cup \left\{ 0 \right\},$$

and  $t_{i,m}^{d,j}$  denotes the predicted departure time of other truck  $j \in \mathcal{P}_{i,m}$ .

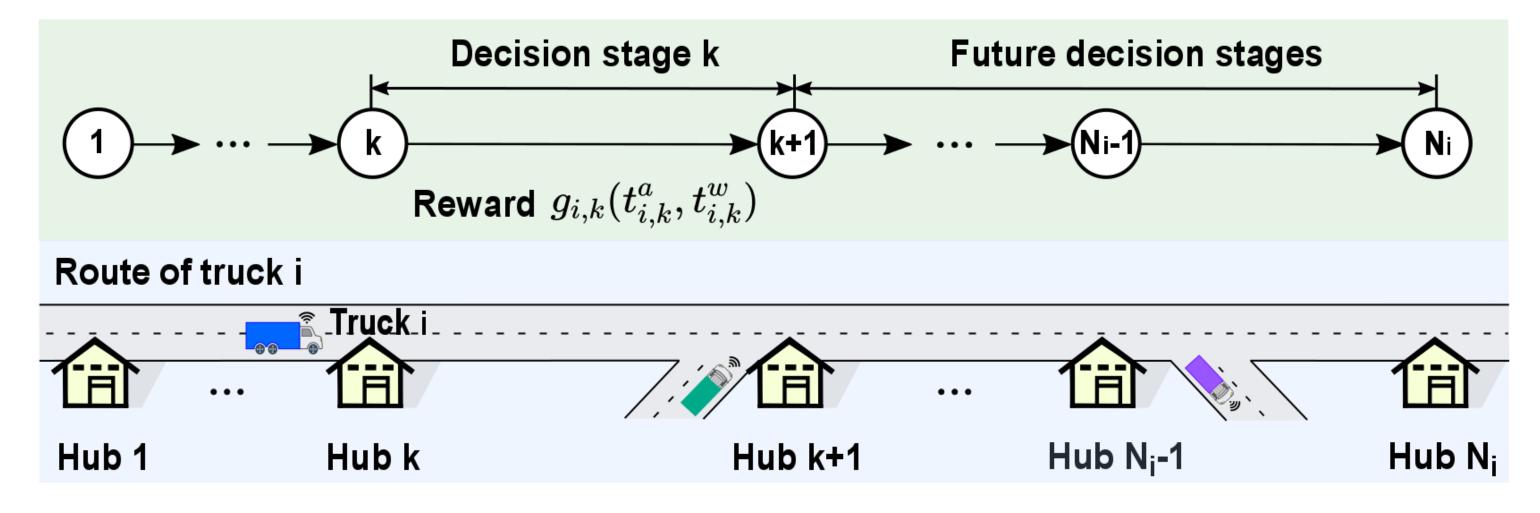
**Complexity:** Solving (1) by DP at the first hub has the computational complexity of  $O(\tilde{n}N_i)$ , where  $\tilde{n}$  is no worse than  $\max_{m \in \{1,...,N_i\}} |\Gamma_{i,m}^S|^2$ .

### **Simulation Studies**

#### a) Single-fleet platooning

#### (b) Multi-fleet platooning

**Figure 1:** *Platoon coordination schemes.* 

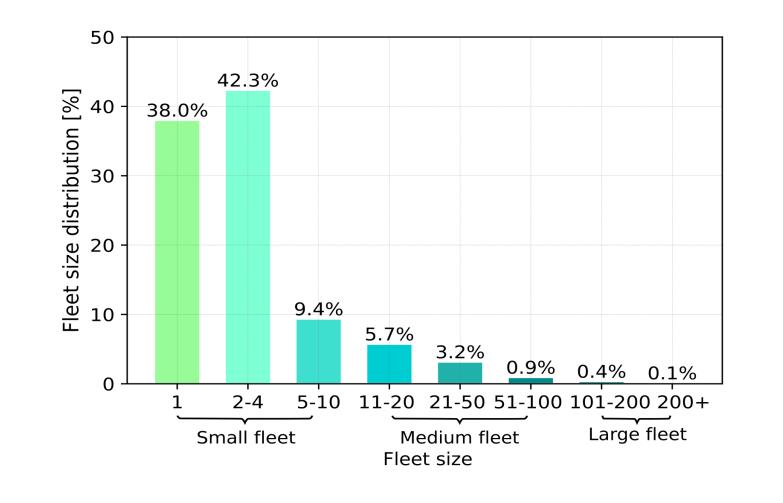


**Figure 2:** Decision-making stages of truck *i*.

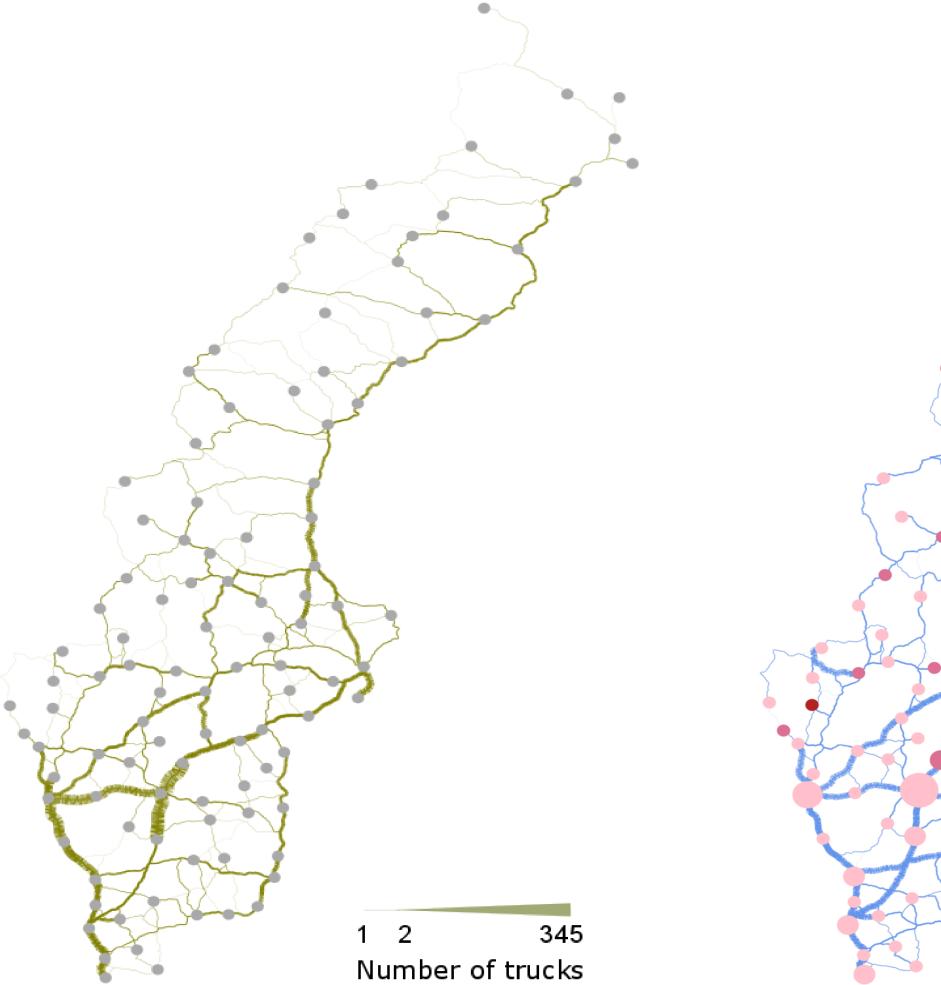
• The dynamics of truck  $i \in \mathcal{F}_s$ :

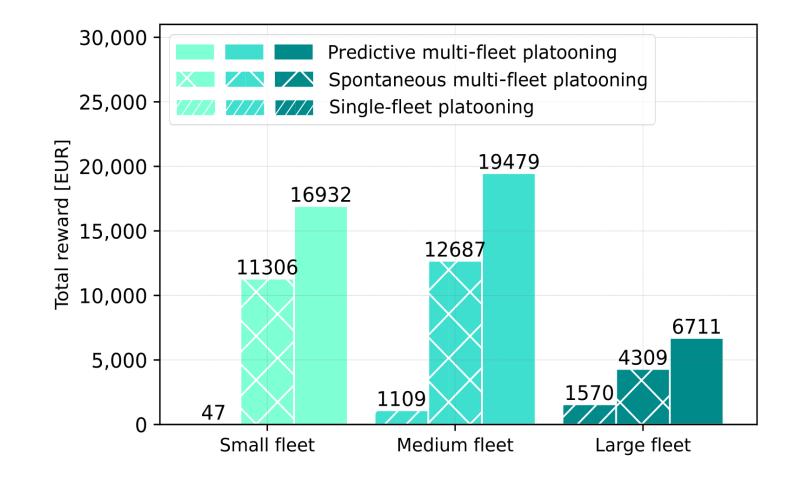
 $f_{i,k}(t_{i,k}^a, t_{i,k}^w) = t_{i,k}^a + t_{i,k}^w + \tau(\boldsymbol{e}_{i,k}), \quad k = 1, \dots, N_i - 1,$ where the waiting time at each hub  $m = k, \ldots, N_i - 1$  is restricted by  $t_{i,m}^{w} \in \Gamma_{i,m}(t_{i,m}^{a}) = \left\{ t_{i,m}^{w} \middle| 0 \le t_{i,m}^{w} \le t_{i}^{dd} - t_{i,m}^{a} - \sum_{i=1}^{N_{i}-1} \tau(\boldsymbol{e}_{i,m}) \right\}.$ 

• Setup: Truck flow from the SAMGODS model is used to obtain a realistic distribution of transport missions for 5,000 trucks from 855 fleets. Routes are attained via *OpenStreetMap*, and fuel saved from platooning is 10%.



a) The fleet size distribution





Total rewards of fleets **b** )

• Platoon coordination problem solved by truck i at its hub k:

$$J_{i,k}^{*}(t_{i,k}^{a}) = \max_{\substack{t_{i,m}^{w} \in \Gamma_{i,m}(t_{i,m}^{a}), \\ t_{i,m+1}^{a} = f_{i,m}(t_{i,m}^{a}, t_{i,m}^{w}), \\ m = k, \dots, N_{i} - 1}} g_{i,N_{i}}(t_{i,N_{i}}^{a}) + \sum_{m=k}^{N_{i}-1} g_{i,m}(t_{i,m}^{a}, t_{i,m}^{w}),$$
(1)

where the stage reward function is modeled by

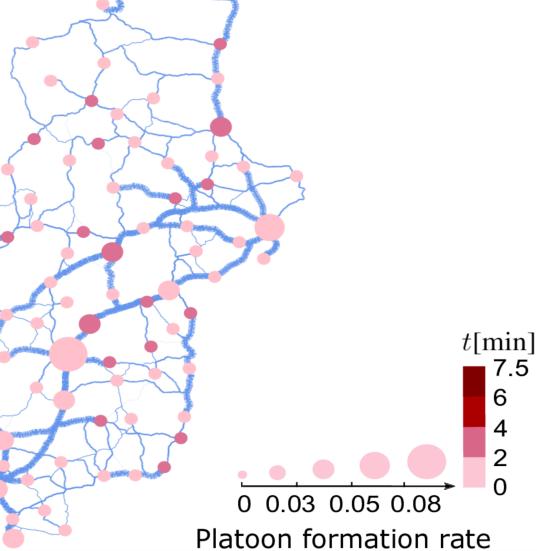
$$g_{i,m}(t_{i,m}^{a}, t_{i,m}^{w}) = \begin{cases} \xi \tau(\boldsymbol{e}_{i,m}) - \frac{\xi \tau(\boldsymbol{e}_{i,m}) p_{i,m}^{-s}}{\left(p_{i,m}^{s} + p_{i,m}^{-s} + 1\right) \left(p_{i,m}^{s} + p_{i,m}^{-s}\right)}, & \text{if } \mathcal{R}_{i,m}(t_{i,m}^{a}, t_{i,m}^{w}) \neq \emptyset \\ 0, & \text{otherwise}, \end{cases}$$

which captures the increased platooning reward of the fleet  $\mathcal{F}_s$  contributed by truck i's waiting time decision at its hub m. The waiting loss that truck *i* causes to its fleet is captured by the terminal reward function

$$g_{i,N_i}(t^a_{i,N_i}) = -\epsilon_i \left( t^a_{i,N_i} - t^a_{i,k} - \sum_{m=k}^{N_i-1} \tau(\boldsymbol{e}_{i,m}) \right).$$

# Methods

**Challenge:** The problem (1) is hard to address by gradient methods (as



(c) Road transport flow

# (d) Platoon formation rate

Figure 3: Selected simulation results.

• Computation efficiency: Over 96% of the decision-making instances take less than 5 seconds to compute the optimal waiting times.

### References

Bai, A. Johansson, K. H. Johansson, and J. Martensson, "Large-scale multi-fleet



